DUCKDOM BULLETIN

Vol. 1, No. 11

Where Ideas Finally Settle

"Notes, Notices & Small Mysteries from Duckdom"

SUNDAY AFTERNOON IN DUCKDOM

Some places in Duckdom are important.
The Bell Tower.
The Bulletin Office.
The President's Desk.
But none are more loved than the Village Green.
On Sundays, no invitations are needed.
If you wander there, someone will always make room on the blanket.



MONDAY — WHILE THINGS WERE BEING ORGANISED



While most of Duckdom was still waking up,
the Ant Crew were already hard at work.

Carrying, stacking, sorting,
and somehow fixing problems
before anyone even noticed them.

No one quite knows how they stay so organised...
But Duckdom would probably fall apart without them.

.Monday Morning at the President's Desk

President Turbo began planning the week.
Kevin arrived with seventeen ideas.
Wormy arrived with one.
After careful consideration, Turbo selected Wormy's.
Kevin says this happens more often than it should.

"NOTES FROM THE ANT HILL"



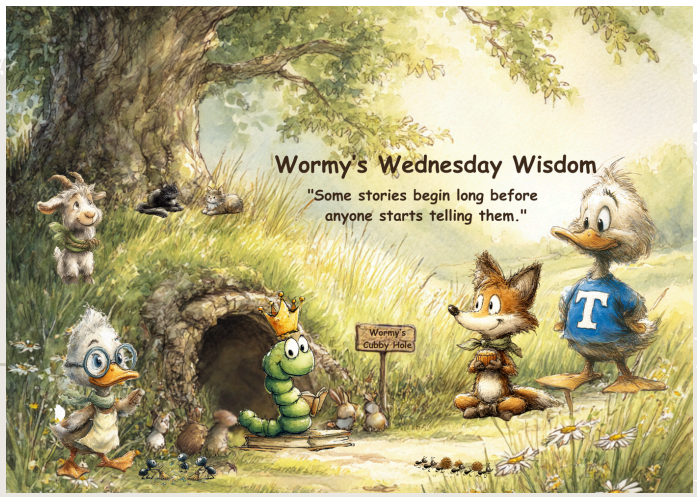
Wormy says:
"Letters do better when they are given time."

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WORMY'S WEDNESDAY WISDOM

"Some stories begin long before anyone starts telling them."







WORD: SETTLESPROUT

Meaning:
The happy feeling that appears when an idea finally finds where it belongs.

Example:
"The Village Green gave everyone a serious case of settlesprout."

Wormy says:
"Some ideas wander for a long time.
Then one day...
they stop wandering."

Wormy closed his book... just a little.

FRIDAY — AT THE VILLAGE GREEN

DUCKDOM'S DAY OFF

"Friday arrived in Duckdom.
There were no meetings, no inspections
& no mysteries to solve."
So everyone spent the afternoon enjoying a quiet game on the Village Green.
Kevin didn't win.
Kevin isn't entirely convinced that's how the rules work.



The ants of Duckdom are small...
but their work is very important.

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MEET PURR

Purr is Duckdom's quiet observer.
From her favourite sunny spots, she watches the village go by, noticing the little things others often miss.
Thoughtful, independent, and endlessly curious, Purr rarely speaks unless she has something worth saying.
If something unusual is happening in Duckdom, chances are Purr spotted it long before anyone else.

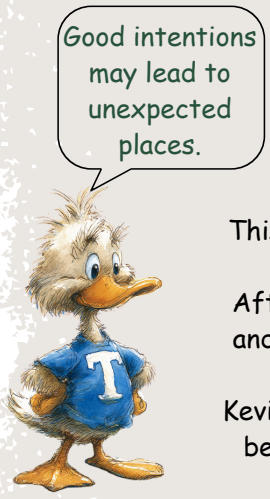






KEVIN'S IMPROVEMENTS



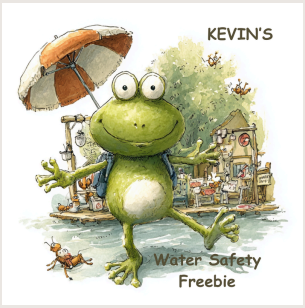


Kevin the Pond Inspector
This week Kevin conducted Duckdom's Annual Pond Safety Inspection.
After three hours of careful measuring, checking, and note-taking, Kevin was pleased to report that:
"The pond is still a pond."
Kevin reminds everyone to check their surroundings before getting into the water and always choose safe places to swim.
Kevin's Safety Tip:
"Always look before you leap!"

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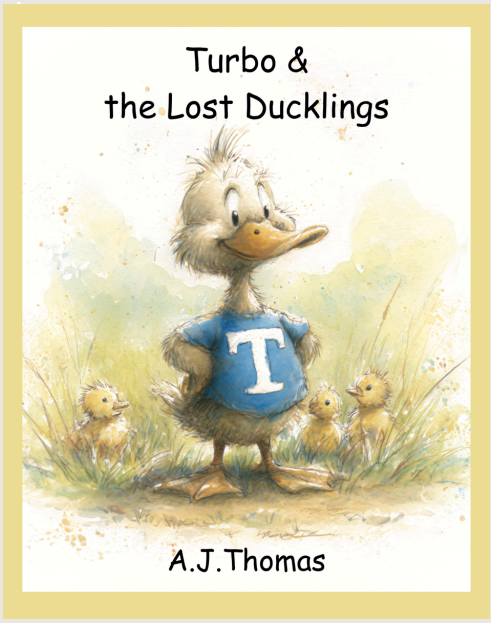
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THE DUCKDOM NOTICE BOARD





Coming Soon!
Kevin's Water Safety Fun Pack
Colouring pages, puzzles, jokes, activities and a Duckdom Water Safety Certificate.
Keep an eye on the Village Notice Board for details.



FROM THE DUCKDOM SHELF

Turbo & the Lost Ducklings

A few tiny ducklings, a worried little quack,
and one determined duck who wouldn't leave them behind.
With friends, surprises,
and a fox who may not be
quite what he seems...
Duckdom's newest adventure
is full of kindness, courage, and muddy little footprints.

Visit me on the **BOOKSHELF**



UNTIL NEXT WEEK...

The signpost is still there...

but it may not be pointing where you remember.

And if you pass by it...

you might want to look down, just for a moment.





"If you've ever wondered where Duckdom began..."

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